	bold: our recommendation	LR = left/right	TB = top/bottom	H = horizontal	V = vertical	F = full (vs. half-resolution), but we always assume full, except Low-Fov 3D l/r half				P = picture, but we always assume picture		All values case-in
VR180 stereo left/right equirect	**_180_LR**	_180_3DHF	_180_3DPHF	_180_3DH	_180_LRF	_180x180_3DHF	_180x180_3DPHF	_180x180_3DH	_180x180_LRF	_180x180_LR	_SBS_180	_3DH_180	_LR_180		
VR180 stereo top/bottom equirect	**_180_TB**	_180_3DVF	_180_3DPVF	_180_3DV	_180_TBF	_180x180_3DVF	_180x180_3DPVF	_180x180_3DV	_180x180_TBF	_180x180_TB	_OverUnder_180	_3DV_180	_TB_180		
VR180 stereo left/right fisheye	**_180F_LR**	_180F_3DHF	_180F_3DPHF	_180F_3DH	_180F_LRF	_180x180F_3DHF	_180x180F_3DPHF	_180x180F_3DH	_180x180F_LRF	_180x180F_LR	_SBS_180F	_3DH_180F	_LR_180F	_SBS_fisheye	_3DH_fisheye
VR180 stereo top/bottom fisheye	**_180F_TB**	_180F_3DVF	_180F_3DPVF	_180F_3DV	_180F_TBF	_180x180F_3DVF	_180x180F_3DPVF	_180x180F_3DV	_180x180F_TBF	_180x180F_TB	_OverUnder_180F	_3DV_180F	_TB_180F	_OverUnder_fisheye	_3DV_fisheye
VR180 mono equirect	**_180**	_180x180													
VR180 mono fisheye	**_180F**	_180x180F	_fisheye												
VR360 stereo left/right	**_360_LR**	_360_3DHF	_360_3DPHF	_360_3DH	_360_LRF	_SBS_360	_3DH_360	_LR_360							
VR360 stereo top/bottom	**_360_TB**	_360_3DVF	_360_3DPVF	_360_3DV	_360_TBF	_OverUnder_360	_3DV_360	_TB_360							
VR360 mono equirect	**_360**	_MONO360													
Low-FOV 3D left/right	**_LR**	_3DHF	_3DPHF	_LRF	_-LR	_SBS									
Low-FOV 3D left/right half width	**_LRH**	_3DH	_3DPH												
Low-FOV 2D (regular image)	**_2DP**														
VR180 stereo left/right equirect Canon RF 5.2mm	**_rf52**														
Cylinder mono	**_CYL_2D**														
Cylinder stereo left/right	**_CYL_3D_LR**														
Cylinder stereo top/bottom	**_CYL_3D_TB**														

2023-01-16, https://immerVR.com, suffixes for image format selection picked up by immerGallery 1.1.5 or higher

sensitive