

bold: our recommendation LR = left/right TB = top/bottom H = horizontal V = vertical F = full (vs. half-resolution), but we always assume full, except Low-Fov 3D l/r half P = picture, but we always assume picture All values case-in

VR180 stereo left/right equirect	180_LR	180_3DHF	180_3DPHF	180_3DH	180_LRF	180x180_3DHF	180x180_3DPHF	180x180_3DH	180x180_LRF	180x180_LR	SBS_180	3DH_180	LR_180		
VR180 stereo top/bottom equirect	180_TB	180_3DVF	180_3DPVF	180_3DV	180_TBF	180x180_3DVF	180x180_3DPVF	180x180_3DV	180x180_TBF	180x180_TB	OverUnder_180	3DV_180	TB_180		
VR180 stereo left/right fisheye	180F_LR	180F_3DHF	180F_3DPHF	180F_3DH	180F_LRF	180x180F_3DHF	180x180F_3DPHF	180x180F_3DH	180x180F_LRF	180x180F_LR	SBS_180F	3DH_180F	LR_180F	SBS_fisheye	3DH_fisheye
VR180 stereo top/bottom fisheye	180F_TB	180F_3DVF	180F_3DPVF	180F_3DV	180F_TBF	180x180F_3DVF	180x180F_3DPVF	180x180F_3DV	180x180F_TBF	180x180F_TB	OverUnder_180F	3DV_180F	TB_180F	OverUnder_fisheye	3DV_fisheye
VR180 mono equirect	180	180x180													
VR180 mono fisheye	180F	180x180F	fisheye												
VR360 stereo left/right	360_LR	360_3DHF	360_3DPHF	360_3DH	360_LRF	SBS_360	3DH_360	LR_360							
VR360 stereo top/bottom	360_TB	360_3DVF	360_3DPVF	360_3DV	360_TBF	OverUnder_360	3DV_360	TB_360							
VR360 mono equirect	360	MONO360													
Low-FOV 3D left/right	LR	3DHF	3DPHF	LRF	-LR	SBS									
Low-FOV 3D left/right half width	LRH	3DH	3DPH												
Low-FOV 2D (regular image)	2DP														
VR180 stereo left/right equirect Canon RF 5.2mm	rF52														
Cylinder mono	CYL2D														
Cylinder stereo left/right (future versions)	_CYL3D_LR														
Cylinder stereo top/bottom (future versions)	_CYL3D_TB														

2024-04-10, <https://immerVR.com>, suffixes for image format selection picked up by immerGallery 1.2.5 or higher

